

Gaming in Action – Engaging Adult Learners with Games and Gamification
3rd Transnational Project Meeting, September, 9-10, 2019
Minutes Report

Attendees:

1. Hatice KILINÇ (MEGIDER -TR)
2. Özcan YUCEL (MEGIDER - TR)
3. José Alberto LENCASTRE (Make It Pedagogical - PT)
4. Ana ARAÚJO (Make It Pedagogical - PT)
5. Marco BENTO (Make It Pedagogical - PT)
6. Şükrü Çetin İLİN (Çukurova University -TR)
7. Gülden İLİN (Çukurova University - TR)
8. Panos MILIOS (DIAN Training Center - GR)
9. Depoina CHALIKAKI (DIAN Training Center - GR)
10. Rezzan BALCILAR (Çukurova MEM - TR)
11. Oya AKSU (Çukurova MEM - TR)
12. Gönül ERTAŞ (Çukurova MEM - TR)
13. Mustafa ÇÜRÜK (MEGIDER - TR)
14. Paulina SPANU (Polytechnic University of Bucharest- RO)
15. Bogdan ABAZA (Polytechnic University of Bucharest- RO)
16. Sevda ALTUNBAŞ (DALYA – TR)

On Sunday, September 8, 2019

Partners arrived at Porto, Portugal, and settled on the hotels.

On Monday, September 9, 2019

The participants met in the city centre and travelled to the meeting venue. In the MAKE IT headquarters, the partners were registered and delivered the dossiers, flyers, notebooks and meeting documents. The meeting started at 9:30 as scheduled in the agenda (enclosed) proposed by the Coordinator.

José Alberto Lencastre (Make It Pedagogical - PT) opened the session welcoming the partners and a quick tour around the facilities. Then, Hatice Kiliñ (MEGİDER -TR), the coordinator, made an overview of the project's progress since the last meeting in Greece. All partners participated in the discussion. Each partner presented the development of the project in his/her country.

In the afternoon, the meeting continued with the discussion of the final phase of the intellectual outputs 3 and 6. Both outputs are concluded and the output 6, a scientific article - State of the Art of Adult Education Trainers on Gaming and Gamification - will be presented and published at the 35th IBIMA

Conference, to be held in Madrid, Spain. The partners decided to propose Assoc.Prof.Dr. Paulina Spanu, the partner from the Polytechnic University of Bucharest, to represent the project in the event. The article was accepted for publication in the conference proceedings. IBIMA Proceedings are indexed by Web of Science, Scopus, and Engineering Village.

Some partners posed questions about the course operationalization for trainers. By the end of this calendar year - 2019 - MAKE IT will make a usability assessment of the course implemented on the project's Moodle platform. After this usability testing will be made the appropriate corrections and feedback to all partners. There is already a pilote class to do this usability assessment, and sessions are scheduled (December 7 and 14, 2019) with these trainees who have precisely the same characteristics as the target audience: trainers to adult learners.

At 4:30 pm, the partners went to the centre of Porto for some cultural activities prepared by the hosting team. These social activities aimed at strengthening the ties between the members of the partnership, as this is the best way to create a healthy working environment. A healthy working environment is key to the resolution of possible conflicts that may appear when differentiated cultures conjugate.

On Tuesday, September 10, 2019

The meeting on the second day of work began at the scheduled time (9:30 am). The coordination of the project made known the Turkish National Agency's recommendations regarding intellectual output 3. Thus the partnership discussed and found the best way to answer the National Agency's proposals while maintaining the project objectives. The partnership will improve the quality of this intellectual output, and the improvements will be tested in the usability assessment tests scheduled.

After the coffee break, the partners were reviewing what is written in the project Application Form regarding the intellectual outputs 4, 5, and 7. The partners decided to move forward with the production of the output 4 - eBook with Apps and Pedagogical Practices using Game-based learning and Gamification in innovative pedagogical scenarios. The MAKE IT team offered to assemble all the proposals received by the end of 2019, being this work the first draft of the output.

In the afternoon, the coordinator addressed the partners regarding the dissemination activities that should be undertaken in each country. Financial issues were also discussed, as well as the interim report that will be submitted to the Turkish National Agency that finances the project.

Lastly, the partners planned the tasks to develop until the next meeting scheduled for April 6-7, 2020 in Bucharest, Romania.

By the end of the meeting, the coordinator delivered the certificates to each person present.

The meeting did not end without Assoc.Prof.Dr. Paulina Spanu, Romania's partner, presenting some EU projects in which Bucharest Polytechnic University is involved. This is a good project dissemination strategy for each institution to use. As in this meeting, Assoc.Prof.Dr. Paulina Spanu will present within her professional network our project. She urged all presents to do the same with their professional contacts.

There being no further business to discuss, this two-day meeting in Portugal was adjourned, and these minutes were drawn up.